

## CDYNE Phone Notify! Web Service

Version 4.3

**WSDL:** <http://ws.cdyne.com/NotifyWS/PhoneNotify.asmx?wsdl>

**Testing URL:** <http://ws.cdyne.com/NotifyWS/PhoneNotify.asmx>

**Developer Resources:** [http://wiki.cdyne.com/wiki/index.php?title=Phone\\_Notify%21](http://wiki.cdyne.com/wiki/index.php?title=Phone_Notify%21)

**Product Web Page:** <http://www.cdyne.com/products/phone-notify.aspx>

**Description:** Utilize this Web Service to send immediate or scheduled phone calls one at a time or thousands simultaneously. Set the Caller ID as your phone number, and send text-to-speech and/or pre-recorded messages to any phone number in the United States and Canada. (International calls are available at an additional charge) Advanced Call Script features allow transferring of calls, acting on digits pressed and more. See the Developer Resources link at the top of this page for more information about Advanced Scripting or TextToSay Commands.

The 'NotifyPhoneEnglishBasic' operation is great for sending out single notifications while the 'NotifyMultipleAdvanced' operation is better for advanced call scripts and voice broadcasts.

**Required License Information:** The *LicenseKey* parameter that is seen in most operations of this Web Service is required to authenticate users invoking this Web Service. You must obtain a valid License Key. You can sign up for this service by using the 'buy now' button located on the Product Web Page (see link at top of this page) or by contacting CDYNE for a limited Trial License Key.

EXAMPLE:

Licensing parameter seen in numerous operations	Sample Input
LicenseKey	F01d89fd-5155-5455-5585-e84ab8de8591

**Operations:** (Operations listed in grey are not as common but available for use)

- getVoices
- UploadSoundFile
- RecordSoundViaPhoneCall
- GetSoundFileInUlaw
- GetTTSInMP3 (Additional Key Required)
- GetTTSInULAW (Additional Key Required)

- NotifyPhoneEnglishBasic
- NotifyPhoneBasic
- NotifyPhoneBasicWithTransfer
- NotifyPhoneBasicWithTryCount
- NotifyMultiplePhoneBasic
- NotifyPhoneAdvanced
- NotifyMultiplePhoneAdvanced
- GetResponseCodes
- GetQueueIDStatus
- GetMultipleQueueIdStatus
- GetQueueIDStatusWithAdvancedInfo
- CancelNotify
- GetSoundFile
- GetSoundFileInMP3
- GetSoundFileURL
- RemoveSoundFile
- ReturnSoundFileIDs
- LM\_AddNewList
- LM\_AddListMember
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- GetIncomingCallScript
- SetIncomingCallScript
- LicenseKeyVariableSave
- LicenseKeyVariableLoad
- ScriptSave
- ScriptList
- ScriptLoad
- ScriptDelete
- GetVersion

▼ **getVoices**

Operation: getVoices Input	Sample Input
<b>Note:</b> No Input required. This operation displays a list of available text-to-speech (TTS) voices and languages for use with the 'Notify' operations.	n/a

Operation: getVoices Output	Sample Output
<b>VoiceID:</b> Returns VoiceID to be used with any 'Notify' operation. <i>integer</i>	2
<b>VoiceName:</b> Returns name of available TTS voices. <i>string</i>	William
<b>VoiceGender:</b> Returns gender of available TTS voices. <i>string</i>	Male
<b>VoiceAge:</b> Returns age of available TTS voices. <i>integer</i>	30
<b>VoiceLanguage:</b> Returns language of an available TTS voices. <i>string</i>	US English
<b>VoiceSummary:</b> Returns name, language, gender and age of available TTS voices. <i>string</i>	William – US English (Male – 30)

▼ **UploadSoundFile**

Operation: UploadSoundFile Input	Sample Input
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<b>FileBinary:</b> Input uLAW wave file. <i>Base64Binary</i>	Base64 encoded file data
<b>SoundFileID:</b> Name the file for future retrieval. <i>string</i>	Introduction1
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: UploadSoundFile Output	Sample Output
<b>UploadSuccessful:</b> Returns whether or not the sound file upload was successful. <i>boolean</i>	false
<b>ErrorResponse:</b> Returns error upon unsuccessful sound file upload. <i>string</i>	Invalid License Key

▼ RecordSoundViaPhoneCall

Operation: RecordSoundViaPhoneCall Input	Sample Input
<b>PhoneNumberToDial:</b> Input phone number voice needs to call to get the voice recording from. <i>string</i>	7575551234
<b>SoundFileID:</b> Name the file for future retrieval. <i>string</i>	0801SnowDay
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: RecordSoundViaPhoneCall Output	Sample Output
<b>RecordSoundViaPhoneCallResult:</b> Returns whether or not the sound file was recorded successfully. <i>boolean</i>	true

▼ NotifyPhoneEnglishBasic

Operation: NotifyPhoneEnglishBasic Input	Sample Input
<b>PhoneNumberToDial:</b> Input phone number to call. <i>string</i>	9135550101
<b>TextToSay:</b> Input text-to-speech text or a combination of text-to-speech and script for	This is a sample basic call from phone notify

outbound phone call. (See the Developer Resources link at the top of this page for more information about Advanced Scripting or TextToSay Commands) <i>string</i>	
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: NotifyPhoneEnglishBasic Output	Sample Output
<b>ResponseCode:</b> Returns call code. <i>integer</i>	0
<b>ResponseText:</b> Returns call status. <i>string</i>	Queued
<b>CallAnswered:</b> Returns if call was answered. <i>boolean</i>	false
<b>QueueID:</b> Returns specific phone call ID for use with operation GetQueueIDstatus. <i>long</i>	4000832
<b>TryCount:</b> Returns how many times phone call will be retried if busy or unanswered. <i>integer</i>	0
<b>Demo:</b> Returns false unless a valid License Key is entered. <i>boolean</i>	false
<b>MinuteRate:</b> <i>decimal</i>	

▼ **NotifyPhoneBasic**

Operation: NotifyPhoneBasic Input	Sample Input
<b>PhoneNumberToDial:</b> Input phone number to call. <i>string</i>	9135550101
<b>TextToSay:</b> Input text-to-speech text or a combination of text-to-speech and script for outbound phone call. (See the Developer Resources link at the top of this page for more information about Advanced Scripting or TextToSay Commands) <i>string</i>	This is a sample basic call from phone notify
<b>CallerID:</b> Input number to display on receiving party's Caller ID. <i>string</i>	7575449510
<b>CallerIDname:</b> Input name to display on receiving party's Caller ID. <i>string</i>	CDYNE Corporation
<b>VoiceID:</b> Input text-to-speech voice ID. See operation getVoices for a complete list. <i>string</i>	2
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: NotifyPhoneBasic Output	Sample Output
<b>ResponseCode:</b> Returns call code. <i>integer</i>	0
<b>ResponseText:</b> Returns call status. <i>string</i>	Queued
<b>CallAnswered:</b> Returns if call was answered. <i>boolean</i>	false
<b>QueueID:</b> Returns specific phone call ID for use with operation GetQueueIDstatus. <i>long</i>	4000832
<b>TryCount:</b> Returns how many times phone call will be retried if busy or unanswered. <i>integer</i>	0
<b>Demo:</b> Returns false unless a valid License Key is entered. <i>boolean</i>	false
<b>MinuteRate:</b> <i>decimal</i>	

▼ **NotifyPhoneBasicWithTransfer**

Operation: NotifyPhoneBasicWithTransfer Input	Sample Input
<b>PhoneNumberToDial:</b> Input phone number to call. <i>string</i>	9135550101
<b>TransferNumber:</b> Input phone number call will be transferred to if call recipient presses 0.	7575449515
<b>TextToSay:</b> Input text-to-speech text or a combination of text-to-speech and script for outbound phone call. (See the Developer Resources link at the top of this page for more information about Advanced Scripting or TextToSay Commands) <i>string</i>	This is a sample basic call from phone notify
<b>CallerID:</b> Input number to display on receiving party's Caller ID. <i>string</i>	7575449510
<b>CallerIDname:</b> Input name to display on receiving party's Caller ID. <i>string</i>	CDYNE Corporation
<b>VoiceID:</b> Input text-to-speech voice ID. See operation getVoices for a complete list. <i>string</i>	2
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation:	Sample Output
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<b>NotifyPhoneBasicWithTransfer Output</b>	
<b>ResponseCode:</b> Returns call code. <i>integer</i>	0
<b>ResponseText:</b> Returns call status. <i>string</i>	Queued
<b>CallAnswered:</b> Returns if call was answered. <i>boolean</i>	false
<b>QueueID:</b> Returns specific phone call ID for use with operation GetQueueIDstatus. <i>long</i>	4000832
<b>TryCount:</b> Returns how many times phone call will be retried if busy or unanswered. <i>integer</i>	0
<b>Demo:</b> Returns false unless a valid License Key is entered. <i>boolean</i>	false
<b>MinuteRate:</b> <i>decimal</i>	

▼ **NotifyPhoneBasicWithTryCount**

<b>Operation: NotifyPhoneBasicWithTryCount Input</b>	<b>Sample Input</b>
<b>TryCount:</b> Input number of retries to attempt if original call is unanswered or busy. (3 max) <i>string</i>	2
<b>PhoneNumberToDial:</b> Input phone number to call. <i>string</i>	9135550101
<b>TextToSay:</b> Input text-to-speech text or a combination of text-to-speech and script for outbound phone call. (See the Developer Resources link at the top of this page for more information about Advanced Scripting or TextToSay Commands) <i>string</i>	This is a sample basic call from phone notify
<b>CallerID:</b> Input number to display on receiving party's Caller ID. <i>string</i>	7575449510
<b>CallerIDname:</b> Input name to display on receiving party's Caller ID. <i>string</i>	CDYNE Corporation
<b>VoiceID:</b> Input text-to-speech voice ID. See operation getVoices for a complete list. <i>string</i>	2
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

<b>Operation: NotifyPhoneBasicWithTryCountOutput</b>	<b>Sample Output</b>
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<b>ResponseCode:</b> Returns call code. <i>integer</i>	0
<b>ResponseText:</b> Returns call status. <i>string</i>	Queued
<b>CallAnswered:</b> Returns if call was answered. <i>boolean</i>	false
<b>QueueID:</b> Returns specific phone call ID for use with operation GetQueueIDstatus. <i>long</i>	4000832
<b>TryCount:</b> Returns how many times phone call will be retried if busy or unanswered. <i>integer</i>	0
<b>Demo:</b> Returns false unless a valid License Key is entered. <i>boolean</i>	false
<b>MinuteRate:</b> <i>decimal</i>	

▼ **NotifyMultiplePhoneBasic**

Operation: NotifyMultiplePhoneBasic Input	Sample Input
<b>PhoneNumbersToDial:</b> Input phone number(s) to call. Delimited by semicolon. <i>string</i>	9135550101; 9135550102; 9135550104
<b>TextToSay:</b> Input text-to-speech text or a combination of text-to-speech and script for outbound phone call. (See the Developer Resources link at the top of this page for more information about Advanced Scripting or TextToSay Commands) <i>string</i>	This is a sample basic call from phone notify
<b>CallerID:</b> Input number to display on receiving party's Caller ID. <i>string</i>	7575449510
<b>CallerIDname:</b> Input name to display on receiving party's Caller ID. <i>string</i>	CDYNE Corporation
<b>VoiceID:</b> Input text-to-speech voice ID. See operation getVoices for a complete list. <i>string</i>	2
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: NotifyMultiplePhoneBasic Output	Sample Output
<b>ResponseCode:</b> Returns call code. <i>integer</i>	0
<b>ResponseText:</b> Returns call status. <i>string</i>	Queued
<b>CallAnswered:</b> Returns if call was answered. <i>boolean</i>	false
<b>QueueID:</b> Returns specific phone call ID for	4000832

use with operation GetQueueIDstatus. <i>long</i>	
<b>TryCount:</b> Returns how many times phone call will be retried if busy or unanswered. <i>integer</i>	0
<b>Demo:</b> Returns false unless a valid License Key is entered. <i>boolean</i>	false
<b>MinuteRate:</b> <i>decimal</i>	

▼ **NotifyPhoneAdvanced**

Operation: NotifyPhoneAdvanced Input	Sample Input
<b>PhoneNumberToDial:</b> Input phone number to call. <i>string</i>	9135550101
<b>TransferNumber:</b> Input phone number call will be transered to if call recipient presses 0.	7575449515
<b>VoiceID:</b> Input text-to-speech voice ID. See operation getVoices for a complete list. <i>string</i>	2
<b>CallerIDNumber:</b> Input number to display on receiving party's Caller ID. <i>string</i>	7575449510
<b>CallerIDName:</b> Input name to display on receiving party's Caller ID. <i>string</i>	CDYNE Corporation
<b>TextToSay:</b> Input text-to-speech text or a combination of text-to-speech and script for outbound phone call. (See the Developer Resources link at the top of this page for more information about Advanced Scripting or TextToSay Commands) <i>string</i>	This is a sample basic call from phone notify
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591
<b>TryCount:</b> Input number of retries to attempt if original call is unanswered or busy. (3 max) <i>string</i>	2
<b>NextTryInSeconds:</b> Input seconds to wait until next retry is performed if original call is unanswered or busy. <i>string</i>	3600
<b>UTCScheduledDateTime:</b> Input date and time as Coordinated Universal Time (UTC) to schedule the call instead of sending it immediately. <i>dateTime</i>	2/10/2008 8:38 AM
<b>TTSRate:</b> Input rate that text-to-speech will say text. (This can also be done with in the 'TextToSay' parameter, see TextToSay	2

Speech Control Commands at <a href="http://wiki.cdyne.com">http://wiki.cdyne.com</a> ) <i>unsignedByte</i>	
<b>TTSVolume:</b> Input volume that text-to-speech will say text. (This can also be done with in the 'TextToSay' parameter, see TextToSay Speech Control Commands at <a href="http://wiki.cdyne.com">http://wiki.cdyne.com</a> ) <i>unsignedByte</i>	2
<b>StatusChangePostUrl:</b> Input URL to post call status changes to. The Post URL must be in lowercase. (See the Developer Resources link at the top of this page for more information about this TextToSay Advanced Command)	<a href="http://receive.cdyne.com/callprogress.aspx">http://receive.cdyne.com/callprogress.aspx</a>

Operation: NotifyPhoneAdvanced Output	Sample Output
<b>ResponseCode:</b> Returns call code. <i>integer</i>	0
<b>ResponseText:</b> Returns call status. <i>string</i>	Queued
<b>CallAnswered:</b> Returns if call was answered. <i>boolean</i>	false
<b>QueueID:</b> Returns specific phone call ID for use with operation GetQueueIDstatus. <i>long</i>	4000832
<b>TryCount:</b> Returns how many times phone call will be retried if busy or unanswered. <i>integer</i>	0
<b>Demo:</b> Returns false unless a valid License Key is entered. <i>boolean</i>	false
<b>MinuteRate:</b> <i>decimal</i>	

▼ **NotifyMultiplePhoneAdvanced**

Same as 'NotifyPhoneAdvanced' operation above except this operation allows you to send multiple calls at once.

▼ **GetResponseCodes**

Operation: GetResponseCodes Input	Sample Input
<b>Note:</b> No Input required. This operation displays a list of available response codes returned when calling 'Notify' operations.	n/a

Operation: GetResponseCodes Output	Sample Output
<b>ResponseCode:</b> Returns response code	2

numeral. <i>integer</i>	
<b>ResponseText:</b> Returns description of response code. <i>string</i>	Queued

▼ **GetQueueIDStatus**

Operation: GetQueueIDStatus Input	Sample Input
<b>QueueID:</b> Input Queue ID returned from any 'Notify' operation. <i>long</i>	4093249

Operation: GetQueueIDStatus Output	Sample Output
<b>ResponseCode:</b> Returns call code. <i>integer</i>	1
<b>ResponseText:</b> Returns call status. <i>string</i>	Call Answered
<b>CallAnswered:</b> Returns if call was answered. <i>boolean</i>	true
<b>QueueID:</b> Returns specific phone call ID for use with operation GetQueueIDstatus. <i>long</i>	4093249
<b>TryCount:</b> Returns how many times phone call will be retried if busy or unanswered. <i>integer</i>	1
<b>Demo:</b> Returns false unless a valid License Key is entered. <i>boolean</i>	false
<b>DigitsPressed:</b> Returns digits pressed while call was active. <i>string</i>	3
<b>MachineDetection:</b> Returns if the call was answered by Human or Machine. <i>string</i>	HUMAN
<b>Duration:</b> Returns complete duration of call in seconds. <i>integer</i>	37
<b>StartTime:</b> Returns exact UTC time call started. <i>dateTime</i>	2008-01-28T00:53:06.608Z
<b>EndTime:</b> Returns exact UTC time call ended. <i>dateTime</i>	2008-01-28T00:53:43.654Z
<b>MinuteRate:</b> <i>decimal</i>	0
<b>Country:</b> Returns Country called if other than U.S. or Canada. <i>string</i>	
<b>CallComplete:</b> Returns if the call is complete. <i>boolean</i>	true

▼ **GetMultipleQueueIDStatus**

Same as 'GetQueueIDStatus' operation above except this operation allows you to get multiple statuses at once.

▼ **GetQueueIDStatusWithAdvancedInfo**

Same as 'GetQueueIDStatus' operation above except this operation includes variable information.

▼ **CancelNotify**

Operation: CancelNotify Input	Sample Input
<b>QueueID:</b> Input Queue ID of single notify to cancel. <i>long</i>	4013529
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: CancelNotify Output	Sample Output
<b>CancelNotifyResult:</b> Returns the result of the request. Finished calls cannot be canceled and will return a false result. <i>boolean</i>	true

▼ **GetSoundFile**

Operation: GetSoundFile Input	Sample Input
<b>SoundFileID:</b> Input Sound File ID to retrieve. See 'UploadSoundFile' or 'RecordSoundViaPhoneCall' operations. <i>string</i>	4013529
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: GetSoundFile Output	Sample Output
<b>CancelNotifyResult:</b> Returns the result of the request. Finished calls cannot be canceled and will return a false result. <i>boolean</i>	true

▼ **GetSoundFileinMP3**

Operation: GetSoundFileinMP3 Input	Sample Input
<b>SoundFileID:</b> Input Sound File ID to retrieve. See 'UploadSoundFile' or	4013529

'RecordSoundViaPhoneCall' operations. <i>string</i>	
<b>BitRate:</b> Input bitrate for returned MP3 file. 128 is common for bandwidth reasons while 192 and 256 is utilized for higher quality larger file sizes. <i>integer</i>	128
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

<b>Operation: GetSoundFileinMP3 Output</b>	<b>Sample Output</b>
<b>GetSoundFileinMP3Result:</b> Returns the result of the MP3 file request. <i>base64Binary</i>	Base64 encoded file data

▼ **GetSoundFileinUlaw**

<b>Operation: GetSoundFileinUlaw Input</b>	<b>Sample Input</b>
<b>SoundFileID:</b> Input Sound File ID to retrieve. See 'UploadSoundFile' or 'RecordSoundViaPhoneCall' operations. <i>string</i>	4013529
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

<b>Operation: GetSoundFileinUlaw Output</b>	<b>Sample Output</b>
<b>GetSoundFileinUlawResult:</b> Returns the result of the uLAW file request. <i>base64Binary</i>	Base64 encoded file data

▼ **GetSoundFileURL**

<b>Operation: GetSoundFileURL Input</b>	<b>Sample Input</b>
<b>SoundFileID:</b> Input Sound File ID to retrieve. See 'UploadSoundFile' or 'RecordSoundViaPhoneCall' operations. <i>string</i>	4013529
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

<b>Operation: GetSoundFileURL Output</b>	<b>Sample Output</b>
<b>GetSoundFileURLResult:</b> Returns the URL of the MP3 file request. <i>string</i>	<a href="http://ws.cdyne.com/notifyws/p.aspx?s=">http://ws.cdyne.com/notifyws/p.aspx?s=</a>

▼ **GetTTSInMP3** (additional specific key required, call or log in at [www.cdyne.com](http://www.cdyne.com) to manage services)

Operation: GetTTSInMP3 Input	Sample Input
<b>TextToSay:</b> Input text-to-speech text or a combination of text-to-speech and script for outbound phone call. (See the Developer Resources link at the top of this page for more information about Advanced Scripting or TextToSay Commands) <i>string</i>	This is a sample basic call from phone notify
<b>VoiceID:</b> Input text-to-speech voice ID. See operation getVoices for a complete list. <i>string</i>	2
<b>BitRate:</b> Input bitrate for returned MP3 file. 128 is common for bandwidth reasons while 192 and 256 is utilized for higher quality larger file sizes. <i>integer</i>	128
<b>TTSRate:</b> Input rate that text-to-speech will say text. (This can also be done with in the 'TextToSay' parameter, see TextToSay Speech Control Commands at <a href="http://wiki.cdyne.com">http://wiki.cdyne.com</a> ) <i>unsignedByte</i>	2
<b>TTSvolume:</b> Input volume that text-to-speech will say text. (This can also be done with in the 'TextToSay' parameter, see TextToSay Speech Control Commands at <a href="http://wiki.cdyne.com">http://wiki.cdyne.com</a> ) <i>unsignedByte</i>	2
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: GetTTSInMP3 Output	Sample Output
<b>GetTTSInMP3Result:</b> Returns the result of the text-to-speech file request in MP3 format. <i>base64Binary</i>	Base64 encoded file data

▼ **GetTTSInULAW** (additional specific key required, call or log in at [www.cdyne.com](http://www.cdyne.com) to manage services)

Operation: GetTTSInULAW Input	Sample Input
<b>TextToSay:</b> Input text-to-speech text or a combination of text-to-speech and script for outbound phone call. (See the Developer	This is a sample basic call from phone notify

Resources link at the top of this page for more information about Advanced Scripting or TextToSay Commands) <i>string</i>	
<b>VoiceID:</b> Input text-to-speech voice ID. See operation getVoices for a complete list. <i>string</i>	2
<b>TTSRate:</b> Input rate that text-to-speech will say text. (This can also be done with in the 'TextToSay' parameter, see TextToSay Speech Control Commands at <a href="http://wiki.cdyne.com">http://wiki.cdyne.com</a> ) <i>unsignedByte</i>	2
<b>TTSvolume:</b> Input volume that text-to-speech will say text. (This can also be done with in the 'TextToSay' parameter, see TextToSay Speech Control Commands at <a href="http://wiki.cdyne.com">http://wiki.cdyne.com</a> ) <i>unsignedByte</i>	2
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

<b>Operation: GetTTSInULAW Output</b>	<b>Sample Output</b>
<b>GetTTSInULAWResult:</b> Returns the result of the text-to-speech file request in uLAW format. <i>base64Binary</i>	Base64 encoded file data

▼ **RemoveSoundFile**

<b>Operation: RemoveSoundFile Input</b>	<b>Sample Input</b>
<b>SoundFileID:</b> Input Sound File ID to delete. Also see 'UploadSoundFile' or 'RecordSoundViaPhoneCall' operations. <i>string</i>	4013529
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

<b>Operation: RemoveSoundFile Output</b>	<b>Sample Output</b>
<b>RemoveSoundFileResult:</b> Returns the result of the request. <i>boolean</i>	true

▼ **ReturnSoundFileIDs**

<b>Operation: ReturnSoundFileIDs Input</b>	<b>Sample Input</b>
<b>LicenseKey:</b> See page 1 for more info.	F01d89fd-5155-5455-5585-e84ab8de8591

<i>string</i>	
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Operation: ReturnSoundFileIDs Output	Sample Output
<b>ReturnSoundFileIDsResponse:</b> Returns all available uploaded or recorded sound file IDs available for use with the Input LicenseKey. <i>boolean</i>	true

▼ **LM\_AddNewList**

Operation: LM_AddNewList Input	Sample Input
<b>ListName:</b> Input name of new list. <i>string</i>	List Three
<b>ParentListID:</b> Input list ID of parent list if list falls under a master list. <i>integer</i>	936
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: LM_AddNewList Output	Sample Output
<b>LM_AddNewListResult:</b> Returns List ID created. <i>integer</i>	937

▼ **LM\_AddListMember**

Operation: LM_AddListMember Input	Sample Input
<b>ListID:</b> Input ID of list the new member will be added to. <i>integer</i>	937
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591
<b>PhoneNumber:</b> Input phone number to add to list. <i>string</i>	7575449510
<b>ClientID:</b> Input business or consumer full name. This parameter can also be used to save additional information. <i>string</i>	09284
<b>FirstName:</b> Input subscriber's first name. <i>string</i>	John
<b>LastName:</b> Input subscriber's last name. <i>string</i>	Smith

Operation: LM_AddListMember Output	Sample Output
<b>LM_AddListMemberResult:</b> Returns Member ID created. <i>integer</i>	91263

▼ **LM\_DeleteList**

Operation: LM_DeleteList Input	Sample Input
<b>ListID:</b> Input ID of list to delete. <i>integer</i>	937
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: LM_DeleteList Output	Sample Output
<b>LM_DeleteListResult:</b> Returns result. <i>boolean</i>	true

▼ **LM\_DeleteListMember**

Operation: LM_DeleteListMember Input	Sample Input
<b>ListMemberID:</b> Input ID of list member to delete. <i>integer</i>	91263
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: LM_DeleteListMember Output	Sample Output
<b>LM_DeleteListMemberResult:</b> Returns result. <i>boolean</i>	true

▼ **GetIncomingCallScript** (Requires an incoming phone number set up by CDYNE staff)

Operation: GetIncomingCallScript Input	Sample Input
<b>PhoneNumber:</b> Input your incoming phone number set up by CDYNE. <i>integer</i>	8005551234
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: GetIncomingCallScript Output	Sample Output
<b>GetIncomingCallScriptResult:</b> Returns script currently in use for incoming calls to the input phone number. <i>string</i>	~\Label(Begin)~ ~\ClearDTMF()~ ~\ActOnDigitPress(false)~ ~\SetVar(Attempt 1)~ Hello welcome to CDYNE. Press 1 to speak to a sales representative or press etc. etc.

	etc. ~\EndCall()~
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▼ **SetIncomingCallScript** (Requires an incoming phone number set up by CDYNE staff)

Operation: SetIncomingCallScript Input	Sample Input
<b>PhoneNumber:</b> Input your incoming phone number set up by CDYNE. <i>integer</i>	8005551234
<b>Script:</b> Input script to be used for incoming calls.	~\Label(Begin)~ ~\ClearDTMF()~ ~\ActOnDigitPress(false)~ ~\SetVar(Attempt 1)~ Hello welcome to CDYNE. Press 1 to speak to a sales representative or press etc. etc. etc. ~\EndCall()~
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: SetIncomingCallScript Output	Sample Output
<b>SetIncomingCallScriptResult:</b> Returns result. <i>boolean</i>	true

▼ **LicenseKeyVariableSave**

Operation: LicenseKeyVariableSave Input	Sample Input
<b>VariableName:</b> Input variable name to be saved. <i>string</i>	L1
<b>VariableValue:</b> Input variable value to be saved. <i>string</i>	7
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: LicenseKeyVariableSave Output	Sample Output
<b>LicenseKeyVariableSaveResponse:</b> Returns response if saved or not. <i>boolean</i>	true

▼ **LicenseKeyVariableLoad**

Operation: LicenseKeyVariableLoad Input	Sample Input
<b>VariableName:</b> Input variable name. <i>string</i>	L1
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: LicenseKeyVariableLoad Output	Sample Output
<b>LicenseKeyVariableLoadResponse:</b> Returns response. <i>string</i>	7

▼ **ScriptSave**

Operation: ScriptSave Input	Sample Input
<b>ScriptName:</b> Input script name. 50 characters or less. <i>string</i>	Script1
<b>ScriptText:</b> Input script. For more information see Dialplan Generator under the Phone Notify! Web Service at <a href="http://wiki.cdyne.com">wiki.cdyne.com</a> . <i>string</i>	~\Label(Start)~ ~\ActOnDigitPress(false)~ ~\ClearDTMF()~ ~\SetVar(Attempt 1)~ Etc. etc.
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: ScriptSave Output	Sample Output
<b>ScriptSaveResponse:</b> Returns response. <i>boolean</i>	true

▼ **ScriptList**

Operation: ScriptList Input	Sample Input
<b>IncludeGlobalScripts:</b> Set to true if you wish CDYNE Global scripts to be included. <i>Boolean</i>	false
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: ScriptList Output	Sample Output
<b>ScriptListResponse:</b> Returns all scripts saved under License Key provided. <i>string</i>	Script1

▼ ScriptLoad

Operation: ScriptLoad Input	Sample Input
<b>ScriptName:</b> Input script name. 50 characters or less. <i>string</i>	Script1
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: ScriptLoad Output	Sample Output
<b>ScriptLoadResponse:</b> Returns specified script. <i>string</i>	~\Label(Start)~ ~\ActOnDigitPress(false)~ ~\ClearDTMF()~ ~\SetVar(Attempt 1)~ Etc. etc.

▼ ScriptDelete

Operation: ScriptDelete Input	Sample Input
<b>ScriptName:</b> Input script name. 50 characters or less. <i>string</i>	Script1
<b>LicenseKey:</b> See page 1 for more info. <i>string</i>	F01d89fd-5155-5455-5585-e84ab8de8591

Operation: ScriptDelete Output	Sample Output
<b>ScriptDeleteResponse:</b> Returns true or false. <i>boolean</i>	true

▼ getVersion

Operation: getVersion Input	Sample Input
<b>Note:</b> No Input required. This operation displays current Phone Notify! Web Service version number.	n/a

Operation: getVersion Output	Sample Output
<b>GetVersionResult:</b> Returns current version number. <i>string</i>	4.3.1